



## Chapter 7

# Locus and Concurrency

# 7.1

## Locus of Points

# Locus of Points

In some instances, we describe the set of points whose locations satisfy a given condition or set of conditions.

## Definition

A **locus** is the set of all points and only those points that satisfy a given condition (or set of conditions).

# Locus of Points

In this definition, the phrase “all points and only those points” has a dual meaning:

1. All points of the locus satisfy the given condition.
2. All points satisfying the given condition are included in the locus.

The set of points satisfying a given locus can be a well-known geometric figure such as a line or a circle. In Example 1, several points are located in a plane and then connected in order to form the locus.

# Example 1

Describe the locus of points in a plane that are at a fixed distance ( $r$ ) from a given point ( $P$ ).

**Solution:**

See Figure 7.1. Each point shown in red is the same distance  $r$  from point  $P$ .

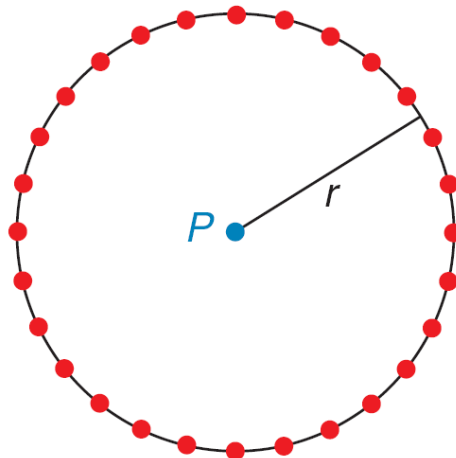


Figure 7.1

## Example 1 – *Solution*

cont'd

Thus, the locus of points at fixed distance  $r$  from point  $P$  is the circle with center  $P$  and radius length  $r$ .

# Locus of Points

Some definitions are given in a locus format; for example, the following is an alternative definition of the term **circle**.

## Definition

A **circle** is the locus of points in a plane that are at a fixed distance from a given point.

The preceding example includes the phrase “in a plane.” If that phrase is omitted, the locus is found “in space.”

# Locus of Points

For instance, the locus of points that are at a fixed distance from a given point is actually a *sphere* (the three-dimensional object in Figure 7.4); the sphere has the fixed point as center, and the fixed distance determines the length of the radius.

Unless otherwise stated, we will consider the locus to be restricted to a plane.

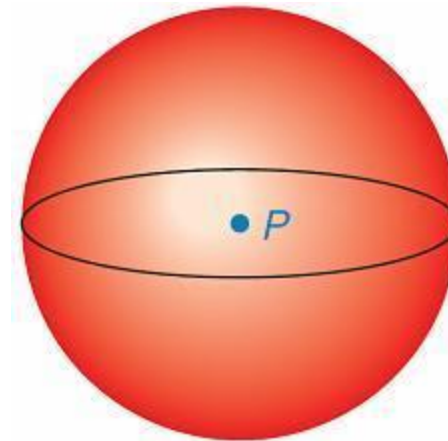


Figure 7.4



# Locus of Points

Following are two very important theorems involving the locus concept. When we verify the locus theorems, we *must* establish two results:

1. If a point is in the locus, then it satisfies the condition.
2. If a point satisfies the condition, then it is a point of the locus.

# Locus of Points

## Theorem 7.1.1

The locus of points in a plane and equidistant from the sides of an angle is the angle bisector.

In locus problems, we must remember to demonstrate two relationships in order to validate results.

# Locus of Points

A second important theorem regarding a locus of points follows.

## Theorem 7.1.2

The locus of points in a plane that are equidistant from the endpoints of a line segment is the perpendicular bisector of that line segment.

# Locus of Points

We now return to further considerations of a locus in a plane. Suppose that a given line segment is to be used as the hypotenuse of a right triangle.

How might one locate possible positions for the vertex of the right angle? One method might be to draw  $30^\circ$  and  $60^\circ$  angles at the endpoints so that the remaining angle formed must measure  $90^\circ$  [see Figure 7.9(a)].

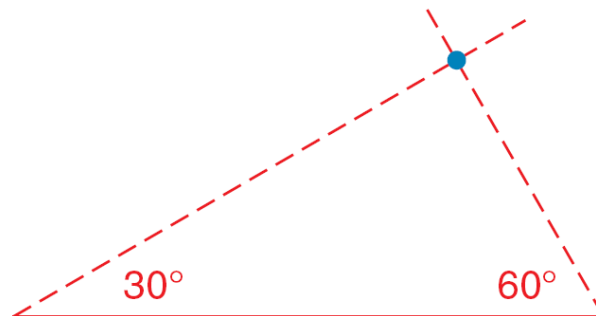


Figure 7.9(a)

# Locus of Points

This is only one possibility, but because of symmetry, it actually provides four permissible points, which are indicated in Figure 7.9(b).

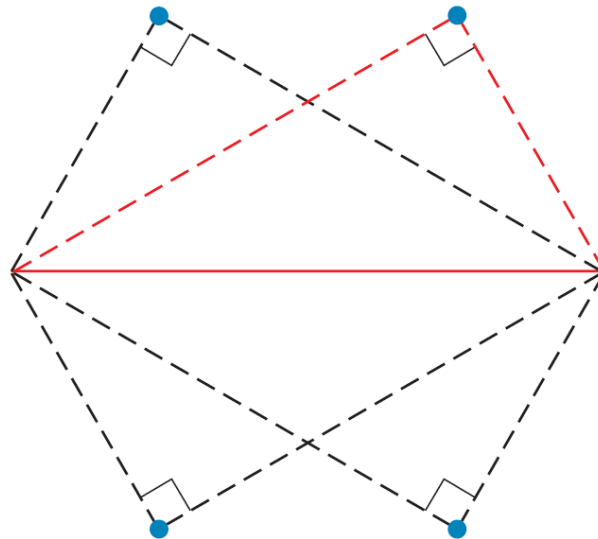


Figure 7.9(b)